

Baseline

A SYSTEM, NOT A COLLECTION

COHERENCE FROM CONCEPT TO INSTALLATION

One compact architectural lighting system designed to keep varied lighting conditions consistent from concept through installation.

Instead of treating each condition as a separate fixture decision, BASELINE brings them into one coordinated framework:

- general illumination
- surface illumination
- indirect lighting
- millwork integration
- visual comfort
- protected conditions

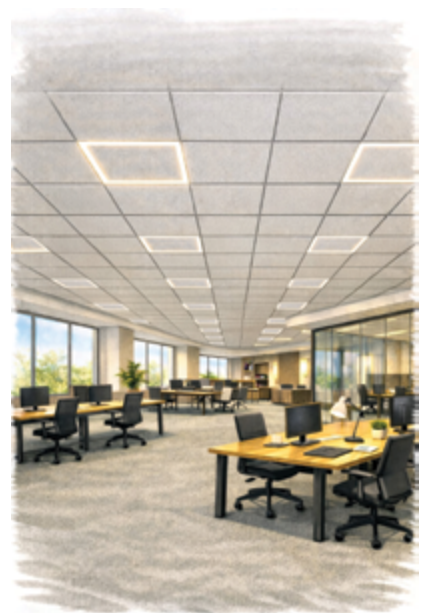
The result is a system that stays coherent from first concept to final installation.



indirect / cove



wallwash + accent



2x2 grid ceiling

BROAD CAPABILITY, SHARED SCALE

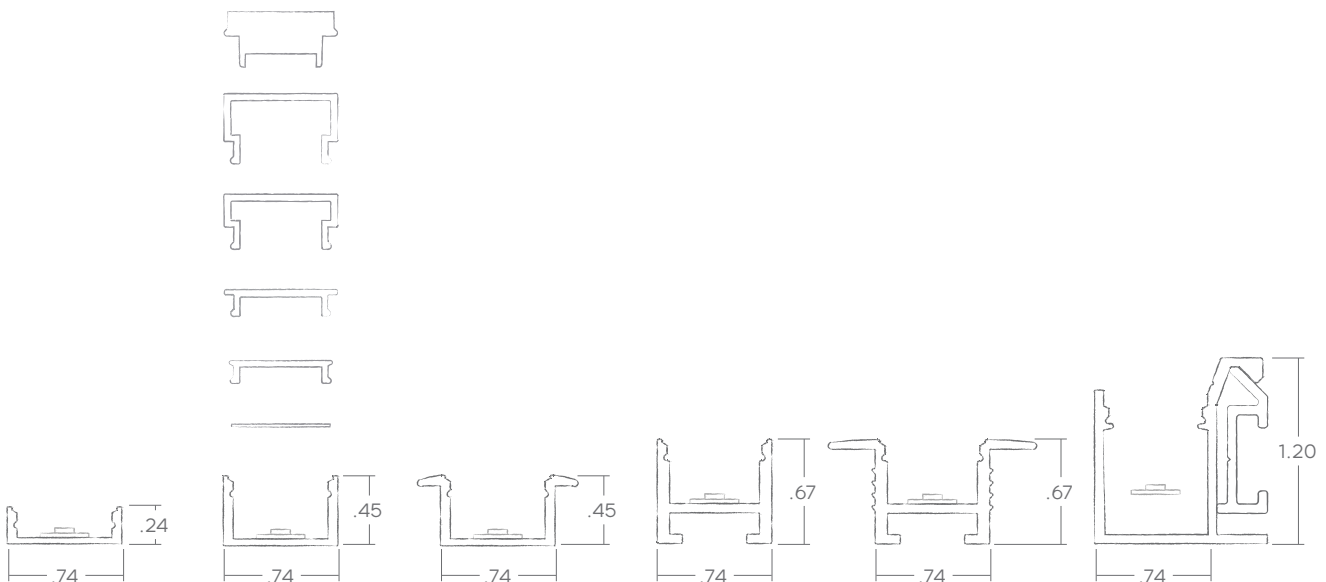
Within one shared 3/4" (19mm) aperture, the system supports:

- surface
- recessed
- suspended
- millwork-integrated
- surface illumination (wallwash / accent / flood)
- indirect (cove)
- protected applications

That shared scale allows the project to move across different lighting conditions without:

- changing proportion
- introducing visual inconsistency
- piecing together unrelated product families
- repeatedly checking compatibility across separate systems

Compact in size and broad in capability, it keeps the architectural language consistent.



THE SYSTEM AT A GLANCE

One shared architectural core.

Four technologies.

Multiple performance behaviors.

BASELINE

is the architectural core of the system – the common foundation for how light is integrated, aligned, and finished across applications.

Built on that core are

AGILE

shape-building, lighted corners, OptiLink connection logic, precision, and ¼"-cut platforms

SMOOTH

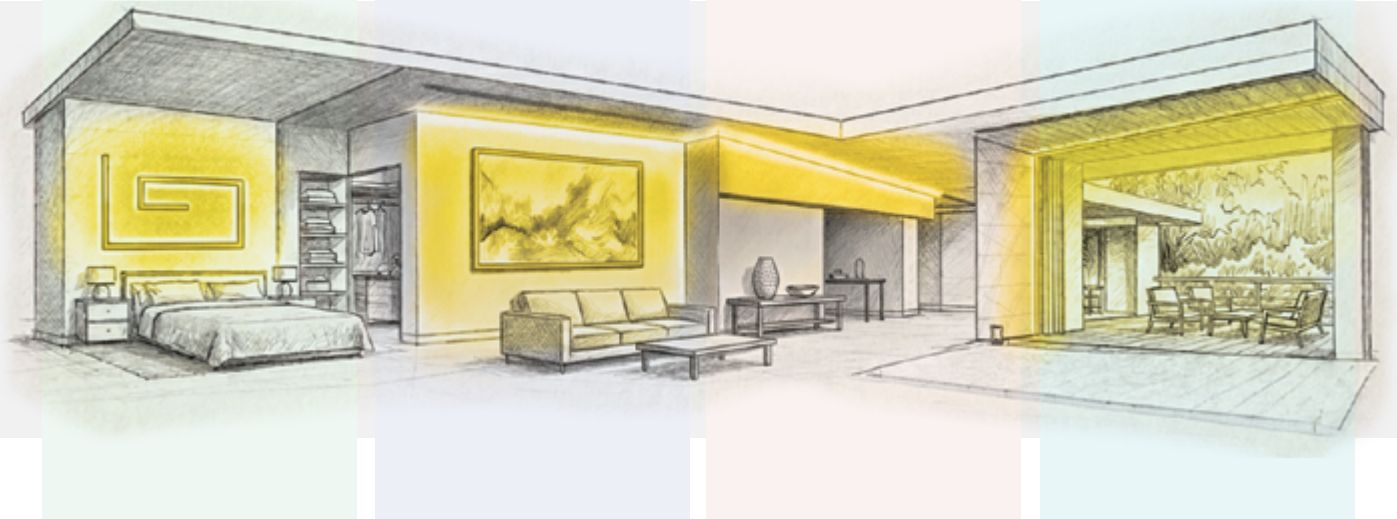
controlled, scalable surface illumination for wallwash, 45° accent, and 80° flood applications

ASCEND

indirect illumination integrated into the architectural edge without requiring a built cove

TEMPER

protected architectural performance within the same compact system language



Baseline

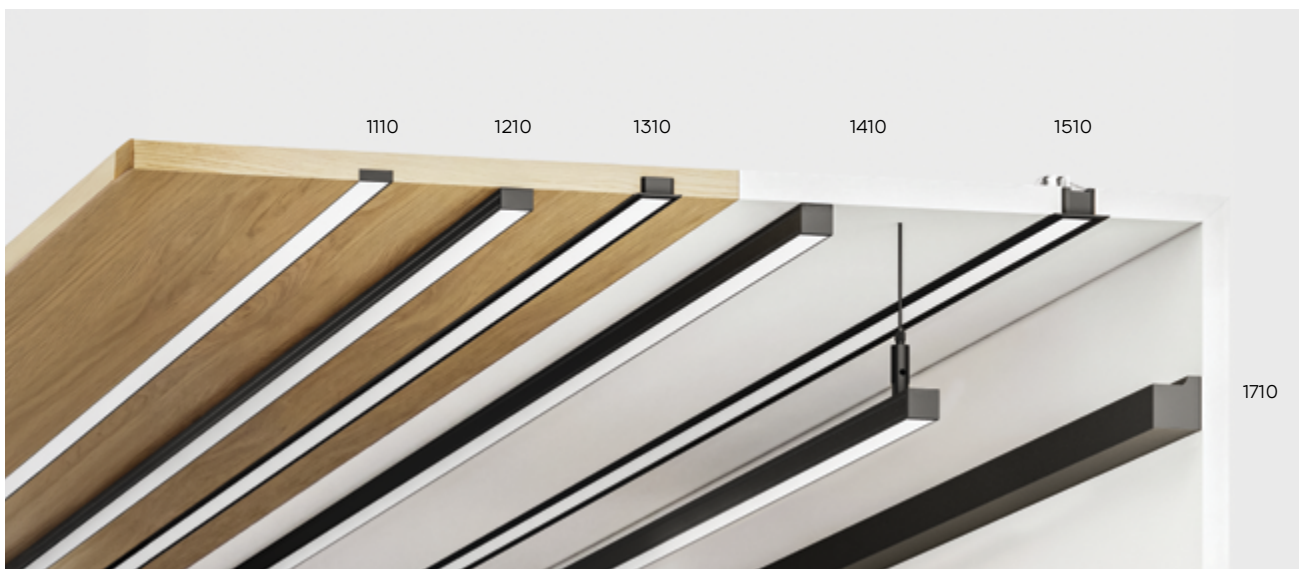
THE ARCHITECTURAL BACKBONE

BASELINE is the common architectural platform that defines proportion, alignment, termination, and integration across: recessed, surface, suspended, millwork, wall-integrated conditions.

It holds form, optics, and integration together so different conditions can behave like one architectural system.

- Built around a compact 3/4" [19mm] geometry
- Allows continuous lines, transitions, and terminations to be shaped with confidence
- Keeps proportion stable from one condition to the next
- Supports a unified lens and louver architecture
- Combines flush, regressed, drop-lens, and louvered conditions within one family
- Integrates into millwork, drywall edges, and architectural junctions
- Reads as architecture, not equipment

Different lighting behaviors can be combined more cleanly within one run while preserving mechanical alignment, optical continuity, and controlled luminance.





BASELINE, RESOLVED

In many linear systems, each mounting condition behaves like a different product.

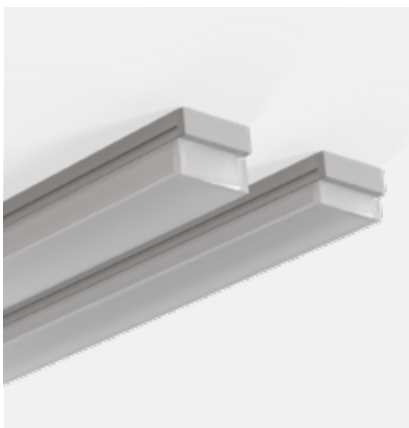
That leads to familiar problems:

- misalignment between fixtures and conditions
- inconsistent light behavior from one application to the next
- awkward transitions that interrupt architectural rhythm
- compromised millwork and drywall details
- uncertainty during specification and coordination
- field corrections that introduce visible noise and multiple planes of light

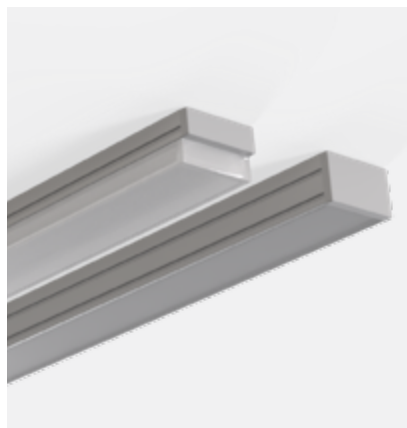
BASELINE resolves that complexity by keeping mounting conditions, proportions, optics, and integration logic coordinated, so the system reads as one architectural idea rather than a series of separate fixtures.

Within that shared 3/4" scale, multiple lens options can be combined inside the same compact profile:

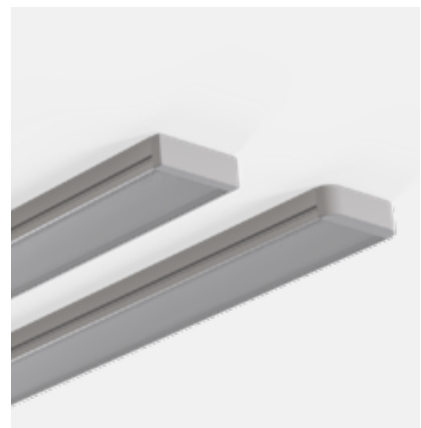
- Flat lens – minimal, flush architectural presence
- Drop lens – stronger luminous definition in coordinated heights
- Integrated louver – improved visual comfort through shielding
- Black lens – reduced fixture presence when off
- Regressed roll-out lens – deeper-set source control with cleaner continuity.



3d lens is available in two heights



1110 with 3d lens vs 1210 with flat lens



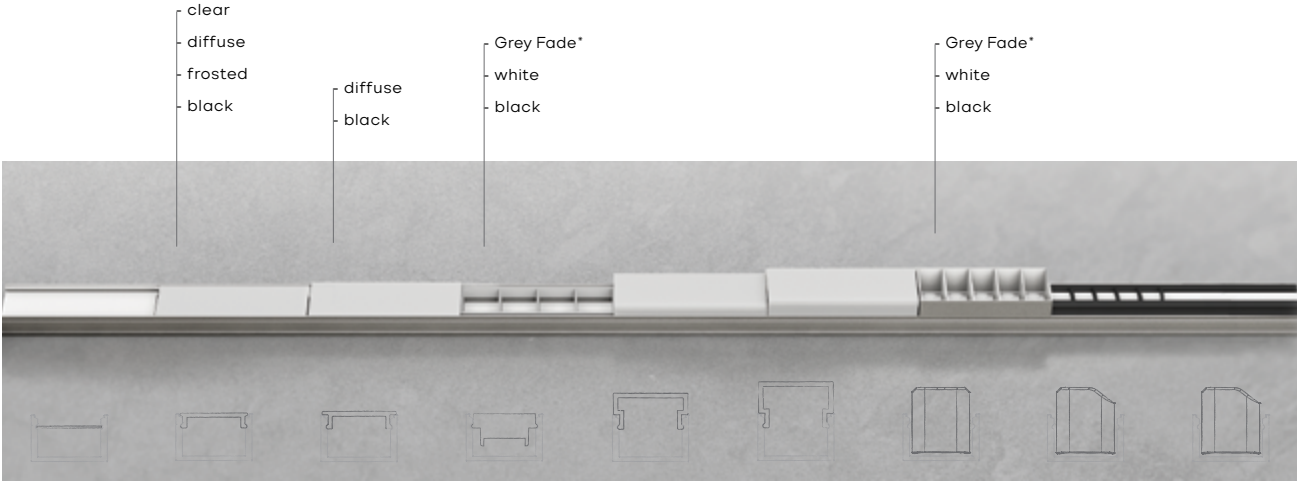
dedicated end cap for millwork

PROFILES & OPTICS MATRIX

PROFILE FAMILY AND MOUNTING TYPES



OPTICS OPTIONS



DMR	DxF	DxE	DLSx	DMDS	DMDDL	DSA45x	DSW001	DSW00N
Rollout lens (regressed)	Standard flat lens	Edge-to- edge lens	Diffuser + louver	3D lens, shallow	3D lens, deep	Accent 45° + louver	Wallwash + black louver	Wallwash + no louver

*Grey Fade refers to a special finish designed for superior visual comfort. The louver finish looks light grey when off and soft white when on.

Agile

PRECISION MADE BUILDABLE.

AGILE is the technology that enables precise linear compositions to be assembled as intended – corners, intersections, transitions, and repeated patterns that must read as a deliberate architectural rhythm.

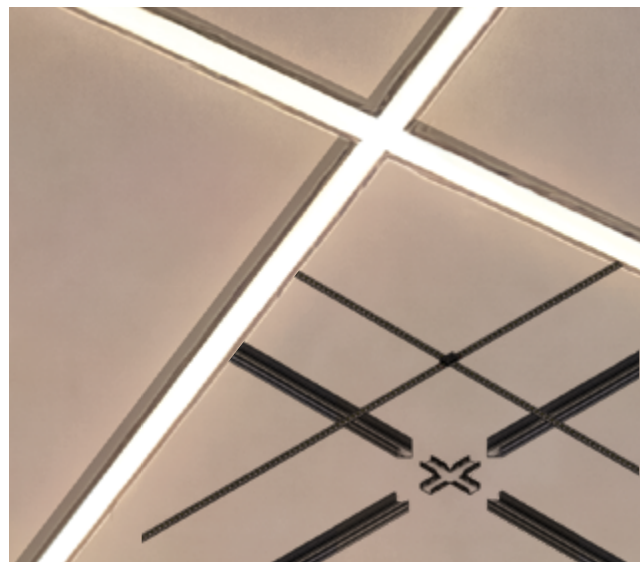
On paper, linear patterns are exact. On site, dimensions shift, joints accumulate tolerance, and layouts need to adapt without losing order. AGILE addresses that condition by building alignment logic, shape-building flexibility, and field-tuned precision into the system itself.

At the light-engine level, quarter-inch cut platforms make finer dimensional adjustment possible. At the system level, coordinated corners, junctions, and alignment features allow ambitious layouts to remain legible once built.

The result is precision that is designed to survive the site, not just the concept.



fully lighted corners and intersections





WHEN LINEAR PATTERNS BREAK

EASY TO DRAW. DIFFICULT TO EXECUTE.

AGILE is developed for the moment where clean geometry has to survive real construction.

Shape-built layouts become difficult when precision depends entirely on manual alignment in the field. Corners interrupt continuity. Joints begin to accumulate error. Final dimensions change. Repetition amplifies even small inconsistencies.

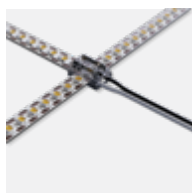
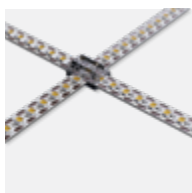
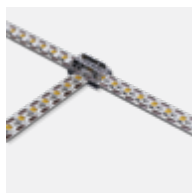
AGILE addresses that instability by separating the problem into two coordinated layers:

Tape-side precision:

- 1/4" cut Neat (1.5W / 3W / 4.5W) and Precise (0.75W / 1.5W / 3W / 4.5W) platforms allow dimensional adjustment without losing rhythm
- shallow fully lighted connectors preserve the light continuity across corners and junctions
- shape-building flexibility begins at the light-engine level

Extrusion-side continuity

- profiles are designed to carry corners, intersections, and transitions more coherently
- alignment is managed through dedicated system logic rather than field improvisation
- continuity is preserved more cleanly through changes in direction



multipurpose clear connectors



1/4" CUT
can be cut every 1/4"



easy custom connection

AGILE, BUILT IN

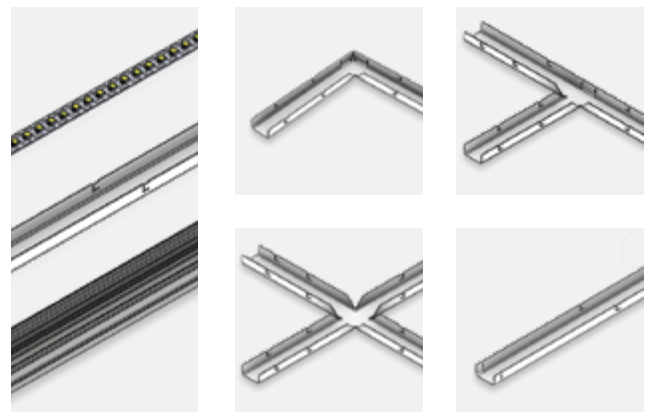
Alignment, illuminated corners, and field-tuned precision are built into the system itself.

AGILE stabilizes patterns where linear systems typically fail by combining:

- internal alignment for repeatable joints and intersections
- illuminated corners for continuous light through changes in direction
- 1/4" cut platforms for on-site adjustment without losing rhythm
- OptiLink modules in straight, L, T, and X conditions
- clearer, more forgiving connection logic for complex layouts
- consistent luminous output across configurations, mounting conditions, and finishes

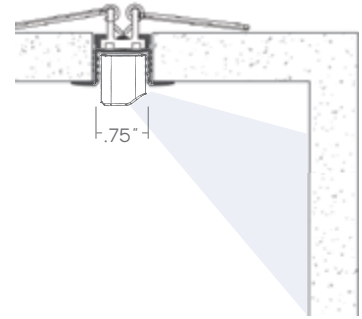
OptiLink carries intent through joints, corners, and intersections, aligning sections internally and helps reduce light leaks at transitions while ensuring light output consistency across applications and finishes.

AGILE turns precision into a system outcome, not an ideal condition. Clean intersections. Stable rhythm. Architecture intact.



optilink joiners for easy custom shape-building

Smooth



DESIGNED TO REVEAL THE SURFACE, NOT THE FIXTURE.

Miniature in scale. Full in optical performance.

SMOOTH brings controlled, scalable surface illumination into a compact system format – with real wallwash and accent performance, multiple mounting options, and visual comfort built in.

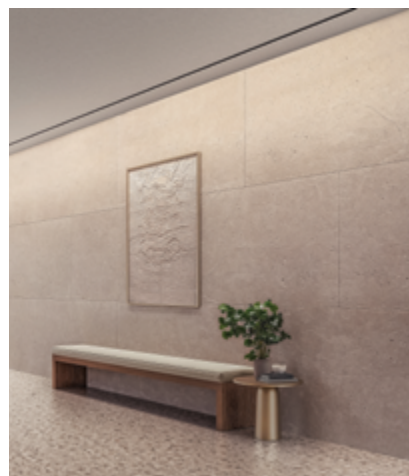
As a lighting technology within the BASELINE system, it is developed to deliver powerful, controlled surface illumination at a miniature scale. It is used where walls, planes, and materials need to read clearly, evenly, and comfortably.

By controlling distribution and shielding the source, SMOOTH helps vertical surfaces feel brighter, cleaner, and more spacious while keeping visual distraction to a minimum.

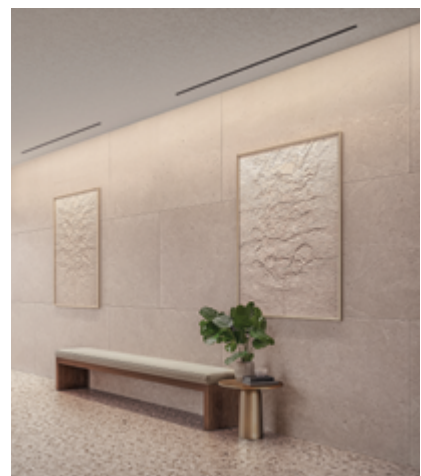
Its performance is scalable: it can be used in short sections or continuous runs, and can be surface mounted, recessed, or suspended depending on the application.



- vertical uniformity
- controlled spread
- low glare



continuous application



modular application



1510 + smooth wallwash

1510 + smooth accent over the counter

WHEN THE FIXTURE TAKES OVER THE SURFACE

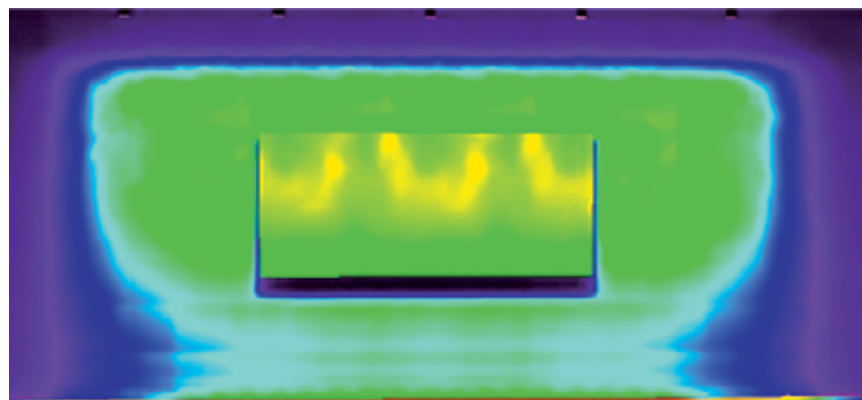
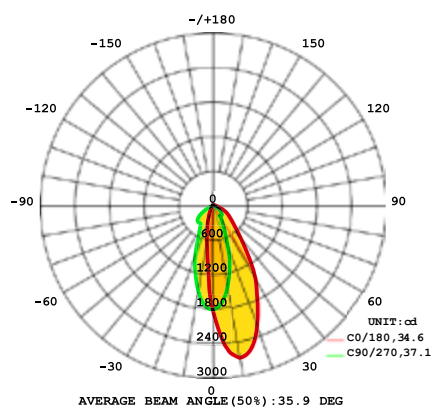
SMOOTH keeps attention on the architecture by controlling distribution, glare, and spill.

Surface illumination often fails when the fixture becomes the subject. Unevenness, glare, and spill pull attention back to the source. Scalloping undermines wallwash. Accent distributions introduce distraction. Hotspots flatten material depth and hierarchy.

SMOOTH is developed to reverse that relationship by keeping light controlled, quiet, and purposeful.

Its role is not to dramatize the fixture, but to support the surface:

- even vertical illumination
- controlled emphasis where needed
- reduced glare
- more legible material and texture
- a quieter fixture presence in the room



SMOOTH, FOCUSED

Performance optics, visual comfort, and scalable surface illumination – resolved within one miniature system.

What distinguishes SMOOTH is the combination of miniature scale, multiple mounting options, and full optical performance within one system. It is designed to control how light lands on the surface and how the source is experienced in the room.

Its value is not wallwashing alone – it is wallwash and accent performance delivered in a miniature, scalable, and mountable system that remains visually coherent with the rest of the family.

Available distributions and features include:

- Wallwash – even vertical illumination
- 45° accent – controlled emphasis with reduced glare
- 80° Flood – coming soon
- louver options for lengthwise shielding and room-side glare control
- tooled corner

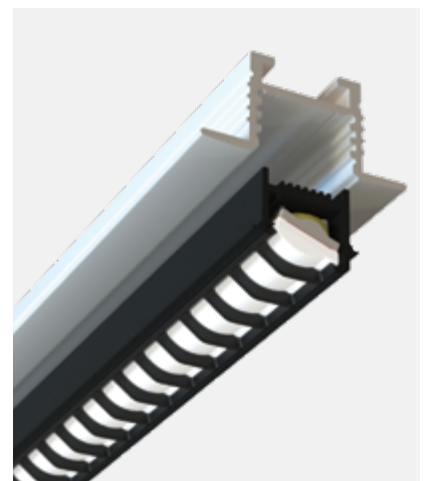
SMOOTH is not about dramatic beams. It is about clarity and architectural restraint – illumination integrated into the project's language rather than layered onto it. Compact enough to stay quiet. Capable enough to shape the space.



focus / flood unit section

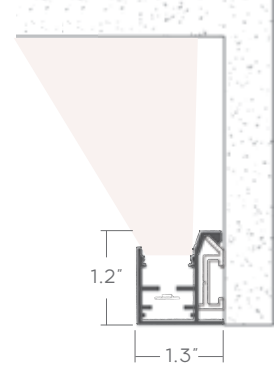


focus / flood corner unit section



wallwash unit section

Ascend



COVELESS INDIRECT PERFORMANCE – ASCEND, SIMPLIFIED.

ASCEND delivers indirect light without asking the project to build a cove around it – reducing construction, coordination, labor, and visual disruption.

Traditional cove lighting often delivers good indirect light at the cost of a second architectural problem: the cove itself. It requires added depth, added material, added labor, and added coordination between trades – all for a construction whose main purpose is to hide the source.

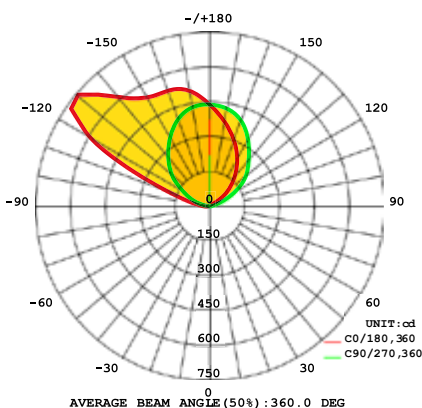
ASCEND removes that requirement. It delivers indirect illumination from a compact condition at the architectural edge, without relying on a built cove, bulkhead, or recess to complete the effect.

That changes the project in practical ways:

- no dedicated cove build-up
- less drywall and carpentry coordination
- less depth consumed by the lighting condition, cleaner ceiling edges
- fewer opportunities for inconsistency in execution
- faster installation and lower construction cost

Purpose-developed asymmetric optics shape the distribution for ceiling illumination. Wall-mount system details – including gasketed rail and reflector-based alignment – help keep installation clean and repeatable.

Indirect lighting remains the goal. The cove no longer has to become the project.





Temper

PROTECTED ARCHITECTURAL PERFORMANCE

Durability integrated into the same compact system language.

TEMPER brings protection into the same compact system while preserving the continuity features that matter most – including shape-building potential and illuminated corners in more demanding conditions.

It extends the BASELINE system into environments where impact, moisture, and exposure usually force a change in scale, appearance, or design logic. Instead of breaking into a separate visual language, TEMPER maintains the same compact proportion, coordinated detailing, and architectural continuity while adding the protection those environments require.

Lighting can move across interior, transitional, and exterior conditions without introducing a second family or compromising the integrity of the overall design.





ATELIER

PROTECTION THAT DOESN'T DICTATE DESIGN

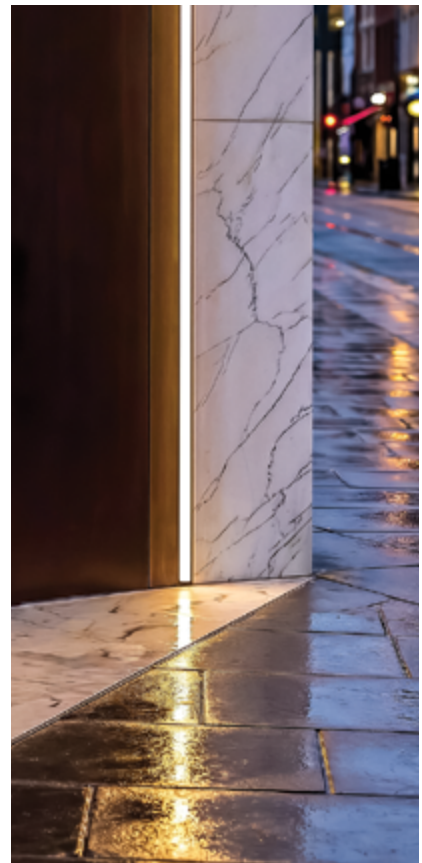
TEMPER allows protection to be added without changing the proportion, alignment, or architectural character already established by the system.

Where durability is usually treated as a separate product category, TEMPER keeps protection within the same architectural discipline established by BASELINE:

- proportion
- alignment
- termination
- integration

It supports continuity across conditions by preserving proportion, alignment, and integration into materials, surfaces, and structures – even where durability requirements are high.

It is designed to protect architectural intent, not override it.



TEMPER, PROTECTED

Continuity, alignment, and protection remain resolved under demanding conditions.

TEMPER protects the system without forcing it into a heavier visual language, allowing continuity, alignment, and even illuminated-corner layouts to carry into harsher environments.

It addresses durability within the established system:

- integrated impact resistance
- environmental durability and sealing within shared proportion
- interior-to-exterior alignment without visual shift
- designed for impact-, moisture-, and exposure-prone environments
- compatible with illuminated corners and shape-building layouts where protected conditions require them

Protected conditions should not feel like exceptions. Environmental demands do not require a new architectural expression – they are resolved within the same one.

Protection is added. Architecture is preserved.

system extension – fall 2026.

